



JOSH BARBER

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<http://www.jorshasaur.com>

PRIMARY SKILLS

Actionscript 3

MXML / Flex Framework

XHTML

Javascript

Vector Illustration

Unity3D

SECONDARY SKILLS

C# - .NET

PHP

Java

EDUCATION

INTERACTIVE MEDIA DESIGN

Bachelor of Fine Arts

Art Institute of Atlanta

2004 - 2006

MCKINNEY

INTERACTIVE PROGRAMMER 2009 - Present

- Led the adoption and training of Subversion For the technology department.
- Instructed junior team members on Actionscript 3 and Object Oriented Programming concepts.
- Developed user content driven sites using Flash, Flex and Javascript.

MOXIE INTERACTIVE

RICH MEDIA ARCHITECT 2008 - 2009

- Built Flash templates For client work to decrease Future development times.
- Designed Frameworks and reusable code For team members in Flash and Flex.
- Instructed junior team members in Actionscript 3 and Javascript.
- Developed a large scale Flex Front end e-commerce store that connected to a .NET back-end.
- Developed engaging games to increase time spent on experience driven sites.

SENIOR DEVELOPER 2006 - 2008

- Built sites, landing pages, and applications under tight timelines using Flash, Flex, and Javascript.
- Converted raster Photoshop designs into vector assets to save filesize in Flash.
- Built rich front ends For e-commerce sites and client facing content management systems

USER INSIGHT

PRODUCTION DESIGNER 2006

- Built prototypes For multiple testing scenarios.
- Designed and developed in house testing platform based on the Flex Framework.
- Took user feedback and generated new designs to solve client usability problems.